

OCC FANTASY CRICKET 2018

Rules

- 1) Maximum budget of 70m to spend
 - 2) Teams must consist of the following:
 - 3 Batsmen
 - 3 Bowlers
 - 3 All-Rounders
 - 1 Wicketkeeper
 - 1 Player from any of the categories
 - 3) Teams must contain a minimum of 3 players from each team pool (1XI, 2XI & 3XI).
 - 4) Managers must nominate a captain and vice-captain for each window. The captain will score double points each week. If the captain is not available for a game week then the vice captain will score double points in their absence.
 - 5) Players are awarded points for the first game that they are picked for during a weekend. For example if a player is unavailable on the Saturday but plays on the Sunday then they will score points for the Sunday. If a player plays on both the Saturday and Sunday then they will only score points for the Saturday.
- Echo knockout or T20 competitions matches do not count.
- Where a Saturday game is abandoned, players will not score points if they play on the Sunday.

Transfers

The season will be broken down into 4 windows so managers will have the opportunity to change their team 3 times after the initial submission

Managers may make up to a maximum of 5 changes before each window deadline (sticking within the 70m budget)

Managers must nominate a captain and vice-captain for each window and this will be fixed for the duration of the window

New players who join during a window will be added and available for selection at the start of the next window

Game Window

- 1) Sat 21st Apr - Sat 26th May (6 weeks)
- 2) Sat 2nd Jun - Sat 7th Jul (6 weeks)
- 3) Sat 14th Jul - Sat 18th Aug (6 weeks)
- 4) Sat 25th Aug - Sat 15th Sep (4 weeks)

Transfer Deadline

- Friday 20th April
Friday 1st June
Friday 13th July
Friday 24th August